



**FEBRUARY 27-MARCH 1, 2026
CAMP WILLIAMS, TEXAS**

STXROYALRANGERS.COM

PRESIDENT'S LETTER

FCF Brothers and Prospective FCF Members,

I invite you to participate in the Texas Independence Chapter Frontier Adventure and Trace. This year's Trace & Adventure is set to be a life changing event!

Celebrate Texas Independence Day along with your fellow FCF brothers during this Adventure and Trace. Come ready to hear the Word from Chapter Chairman, Rev. Jason Bone. You don't want to miss the message God has given him!

We will welcome in a new set of leaders in our midst with our Frontier adventure. We will celebrate the men and young men who have answered the call to be leaders for Christ in their families, communities, and Royal Rangers. In addition, for those who are seeking to advance your level of FCF membership by pursuing the "Trail of the Grizzly", you will be able to further develop your frontier knowledge and skills. The Texas Independence Chapter is offering a Buckskin challenge and a Wilderness vigil. The application needs to be submitted no later than January 31, 2026 to Chapter Scribe, Greg "Blue Ghost Breed" (Steven.Breed59@gmail.com)

If you are a current member, find someone to invite to join our fellowship. If you are a prospective member, I invite you to join us and learn about the opportunities to give and to serve the Lord through FCF. It is our prayer that you and your boys will remember the 2026 Trace and Adventure as a wonderful experience. Let's continue to mentor the next generation of Christ-like men and lifelong servant leaders together.

Kevin "Deep Well" Hlavinka

Texas Independence Chapter President

REGISTRATION

All registrations will be completed through the STXRR Outpost Portal at portal.stxroyalrangers.com. We encourage you to complete both the registration information AND the payment online via PayPal to ensure faster check-in at camp. Registration prices are outlined below (NOTE: each choice includes registration for the Trace as part of the event price). Adult Frontiersman and Buckskin candidates must be currently chartered and boys must be from a currently chartered outpost.

REGISTRATION FEES:

- Early Bird:** FCF Members \$35/\$42 (Chartered/Unchartered; registered & paid by January 30th)
- Pre-Registration:** FCF Members \$40/47 (Chartered/Unchartered; if registered from January 31st - February 13)
- Late Registration:** FCF Members \$45/52 (Chartered/Unchartered; registered after February 13th)
- Frontier Adventure Candidate** (Chartered Outpost; includes all meals): +\$29
- Buckskin Challenge Candidate** (Chartered Outpost): +\$19
- Wilderness Vigil Candidate** (Chartered Outpost): +\$29
- 2025-26 FCF Chapter Dues** (if not already paid; dues run on a school year calendar): +\$20

SPECIAL NOTE FOR ADULT REGISTRANTS: Each camper 18 years of age and older must have a 2026 STXRR Certified Worker form on file to be considered “registered”. Please submit these forms in advance of arriving at camp on the STXRR Outpost Portal, preferably before Friday, February 13th.

FCF ADVANCEMENT OPPORTUNITIES

Frontiersmen Candidates: Download the Frontiersman application from the FCF Trace page and email our Chapter Scribe, Greg “Blue Ghost Breed” (Steven.Breed59@gmail.com) completed forms by Friday, February 13th. Register online as a “Frontier Adventure Candidate”. Five meals (Friday dinner through Sunday breakfast) will be covered as part of your registration.

Buckskin Challenge Candidates: Download the Buckskin application from the FCF Trace web page and email our Chapter Scribe, Greg “Blue Ghost Breed” (Steven.Breed59@gmail.com) completed forms by Friday, January 31st. All Buckskin candidates must complete the Buckskin workbook prior to arriving at Trace. Buckskin candidates should download their workbook from the Trace page on STXRoyalRangers.com. Please have your sponsor review the Buckskin qualifications from the latest FCF Handbook or www.nationalfcf.com and be ready.

Wilderness Vigil Candidates: Download the Wilderness application from the FCF Trace web page and email our Chapter Scribe, Greg “Blue Ghost Breed” (Steven.Breed59@gmail.com) completed forms by Friday, January 31th. All Wilderness candidates must complete the Wilderness workbook prior to arriving at Trace. Wilderness candidates should download their workbook from the Trace page on STXRoyalRangers.com. Please have your sponsor review the Wilderness qualifications from the latest FCF Handbook or stxroyalrangers.com and be ready. A minimum of 3 eligible candidates required before STXRR will officially conduct the Wilderness vigil at Trace. Wilderness vigil will start on Thursday February 26th at 12:00 PM.

CAMP LOCATION

The FCF Trace will be held at Camp Williams located at 1345 CR 444, Hallettsville, TX 77964. Upon arriving, you will see a large Camp Williams sign. Everyone must check in with the Chapter Scribe, Greg "Blue Ghost" Breed, upon arriving at the Trace and before setting up camp.

FCF MEMBER COMPETITIONS & ACTIVITIES

COMPETITION:

Competition is always an exciting part of every Trace, and this year is no different. See the Competition and scorecard attachment for details. Prepare now to test your skills in the following areas:

- Black Powder Rifle
- Knife/Hawk Throwing
- Flint and Steel Fire Starting
- Outfit Judging
- Frontier Archery
- Horn Blowing
- Stump Storytelling/Preaching/Song
- Craft/Trade Item Judging
- Primitive Cooking
- Volunteering

VOLUNTEERING:

Volunteers are needed to assist with the Frontier Adventure. We need camps to "host" the candidates for a meal and to teach frontier skills during the Adventure. All camps that participate will receive competition points for volunteering. Earn points for each hour you volunteer! If interested in helping, please contact our scribe Greg Breed at steven.breed59@gmail.com or Kevin Hlavinka at kevin.hlavinka@gmail.com

If you are interested in serving as part of the worship band for services, please contact Jimmy "Lightfoot" Allen at jimmy@stxroyalrangers.com.

AUCTION:

Points for the auction will be earned and given based on competition results. See Competition and Scorecard attachment for details on competition and points.

All Old-timers and Young bucks participating in the competition are encouraged to bring an item for the auction. Earn more competition points by bringing multiple (up to 5) trade items for auction (Old-timers that participating in the competition but don't provide a trade item will have 50 points deducted off their scorecard).

We will also have a special mission's offering and auction for our 2026 missions project: Sole Mission.

2026 FCF TRACE SCHEDULE

(Subject to change)

Friday, February 27, 2026

12:00 PM	Gates open; Trace setup begins
3:00 PM	Registration opens
5:00-7:00PM	Dinner – Cooking Competition accepted
6:00 PM	Frontier Adventure Begins
7:30 PM	Council Fire Service
Midnight	Lights Out

Saturday, February 28, 2026

7:00-9:00 AM	Breakfast – Cooking Competition submissions accepted
9:00 AM	Morning Devotion
9:30 AM	Competitions begins
10:00AM-12:00PM	Shooting Range open
12:00-1:00 PM	Lunch / All Competitions Closed except cooking
1:00 PM	Competitions Resume
1:00 PM	Buckskin Challenge Begins
3:00 PM	Competitions End
4:00 PM	Frontier Adventure Graduation/Buckskin Ceremony
4:30-5:30 PM	Auction
5:30-7:30 PM	Dinner
7:30 PM	Council Fire Service + Sole Mission Offering (2026 STXRR Missions Project)
Midnight	Lights Out

Sunday, March 1, 2026

9:00 AM	Morning Devotion (Done corporately at services site)
12:00 PM	All camps to be cleared



GENERAL NOTES

All members are encouraged to be in FCF attire soon after arrival and for the duration of the Trace.

NO handguns are ever allowed at Royal Rangers or FCF events.

NO loaded firearms are allowed in camp (this includes percussion caps).

Generators are **NOT** permitted at Camp Williams. Power is available near the snack shack for those who need to camp in proximity to electric access for CPAP machines and other medical devices. Please bring any necessary extension cords.

There will be an area designated for modern shelters away from the period shelters. For authenticity and photographic purposes, we ask that no modern shelters or equipment be used or displayed in the primitive camping area. Lighting is to be period as well. Coleman style or electric lights need to remain in shelters or hidden when not in use.

ALL modern items such as coolers, plastic bottles, etc. should be covered for photo purposes.

No dogs or pets allowed in the camp at any time.

Adult leaders are responsible for the safety and well-being of the boys from their group.

All vehicles will be allowed into camp during camp set up and need to be moved to the designated parking area when camps are set up. After camp, please bring your vehicle back to camp once you are reading to begin loading. This allows us to have a safer and more beautiful camping area.

Black powder shooting will be supervised by an official NRA/NMLRA Range officer. **All persons shooting black powder firearm must have an approved “Black Powder Shooter’s Card” or NRA/NMLRA certification.**

Unburnable garbage and trash must be hauled away by each campsite at the end of the event.

All participants 18 years of age and older must have a current Certified Work Form completed and approved to be allowed overnight at the camp.

FIRE POLICY

No digging is permitted for fire pits at Camp Williams. Be prepared to use metal fire pits/bowls for small/practical fires and/or propane/gas grills if necessary. Fires are the responsibility of the camper and must be always kept under control. Do not leave a fire unattended at any times, no matter the size.

STXRR PERSONAL ELECTRONIC DEVICE POLICY

South Texas Royal Rangers (STXRR) recognizes the now common practice of parents providing minors with cell phones and other personal electronic devices. STXRR also recognizes every parent has a different standard and method for controlling digital content. To both provide for benefits of camper device usage, as well as to honor and respect parental limits, the following rules shall be observed:

Adults attending camp as chaperones for minors will be solely responsible for ensuring no minor under the age of 18 from his church, outpost, or camping group has unsupervised possession of a cellular device when in the presence of other minors. This especially includes when minor campers are inside of tents or other enclosed or secluded areas such as the bathroom, in the woods, etc. STXRR will allow each church, outpost, or camping group to establish its own system for enforcing this rule. Some suggestions include taking devices up after evening service and returning them in the morning or providing limited device times throughout the camp. Attendance at STXRR events denotes your acceptance to develop and execute a system to ensure the digital safety of minors from your church, outpost, or camping group.

FCF Competition Score Card Young Buck / Old Timer Name: _____		Score	Sign																																																																																											
Flint & Steel 1-10 seconds (50 pts), 11-20 seconds (40 pts), 21-30 seconds (30 pts), 31-59 seconds (20 pts), 1-2 minutes (10 pts), 2+ minutes (5 pts). +15 pts using personal flint/steel & char cloth																																																																																														
Black Powder (highest score of shooting OR archery will be counted) Per Range Scorecard. +5 pts for using personal black powder rifle																																																																																														
Primitive Bow (highest score of shooting OR archery will be counted) 10 shots: (5 pts each hit), +5 pts using primitive bow and arrows																																																																																														
Hawk Throwing 10 throws (5 pts each stick), +5 pts for using personal hawk																																																																																														
Knife Throwing 10 throws (5 pts each stick), +5 pts for using personal knife																																																																																														
Frontier Outfit Score each item on scale of 2-10 with 10 being the best. Each item should be evaluated on hand made by competitor, workmanship, genre appropriate and period authentic. Higher scores given for items hand-made																																																																																														
Poor (2pts), Marginal (4pts), Good (6pts), Better (8pts), Best (10pts)																																																																																														
<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: center;">Outfit Item</th><th style="text-align: center;">2</th><th style="text-align: center;">4</th><th style="text-align: center;">6</th><th style="text-align: center;">8</th><th style="text-align: center;">10</th><th style="text-align: center;">Score</th></tr> </thead> <tbody> <tr><td>Shirt:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Pants:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Foot Gear:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Coat:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Knife:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Tomahawk:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Possible Pouch/Bag:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Hat:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Necklace:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Accessories:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td>Overall Appearance:</td><td>2</td><td>4</td><td>6</td><td>8</td><td>10</td><td></td></tr> <tr><td colspan="6" style="text-align: right;">110 points total – Total Points</td><td></td></tr> </tbody> </table>				Outfit Item	2	4	6	8	10	Score	Shirt:	2	4	6	8	10		Pants:	2	4	6	8	10		Foot Gear:	2	4	6	8	10		Coat:	2	4	6	8	10		Knife:	2	4	6	8	10		Tomahawk:	2	4	6	8	10		Possible Pouch/Bag:	2	4	6	8	10		Hat:	2	4	6	8	10		Necklace:	2	4	6	8	10		Accessories:	2	4	6	8	10		Overall Appearance:	2	4	6	8	10		110 points total – Total Points						
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Trade Items (50 points deducted for old-timers that don't provide a trade item) 10-25 points given for Trade Item presented for the Auction Saturday Evening. Points based on workmanship: Average (10pts), Good quality (15 – 20 pts), Superior quality (25pts) Can present 5 Trade items to earn up to 125 points.																																																																																														
Camp Tale/ Stump Preaching/ Devotional 0-25 points given for 3 minute or less story, sermon, or devotion. Points determined based on period correctness (5pts), quality (10pts), timing (5pts), and originality (5pts).																																																																																														
Volunteering 25 points given per hour for volunteering during the competition. Earn up to 125 points.																																																																																														
Horn Blowing Points based on duration and clarity of sound. 0-5 seconds (5 pt); 6-10 seconds (10 pts), 11-20 seconds (20 pts), 21-35 seconds (30 pts), 36-60 seconds (40 pts), >60 seconds (50 pts). +5 pts using your own horn.																																																																																														
Primitive Cooking 0-25 points given for prepared, onsite cooked food utilizing a period correct cooking utensils and method. Points based on authenticity and taste.																																																																																														